



20 Fotbalist



Piese



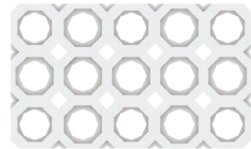
Bloc N 3x11 (2)



Bloc N 3x9 (2)



Bloc N 2x11 (2)



Bloc N 3x5 (1)



Adaptor L (4)



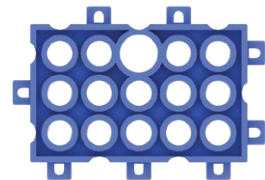
Bloc N 1x5 (3)



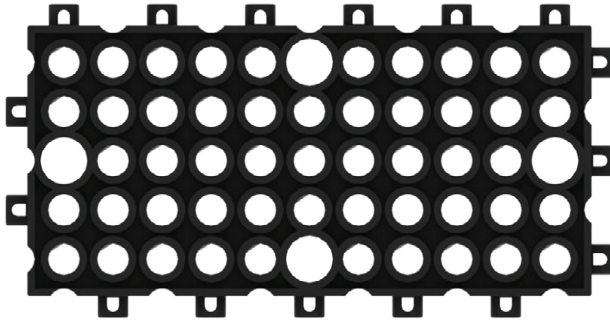
Cauciuc roșu de ax /
Red bush (2)



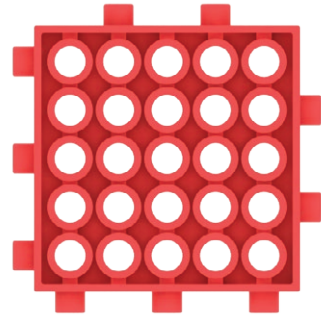
Piuliță (12)



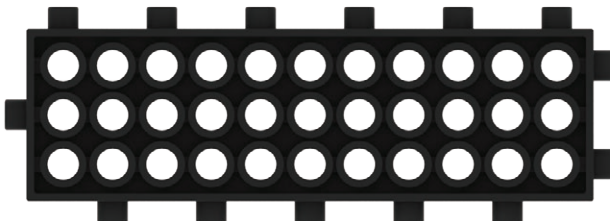
Bloc 3x5 (5)



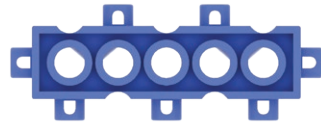
Bloc 5x11 (5)



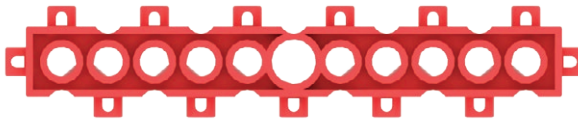
Bloc 5x5 (4)



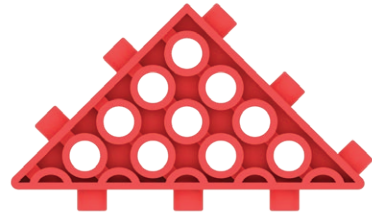
Bloc 3x11 (4)



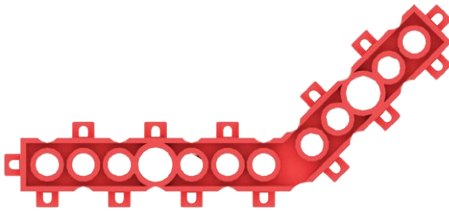
Bloc 1x5 (1)



Bloc 1x11 (4)



Bloc triunghiular (4)



Bloc de 135° (6)



Roată M (2)



Minge de fotbal (1)



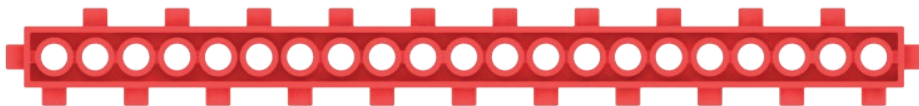
Angrenaj M (2)



Angrenaj L (2)



Bloc de îmbinare 2 (2)



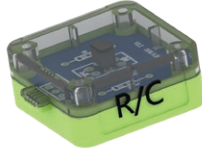
Bloc 1x21 (2)

L-shaft

Ax L (2)



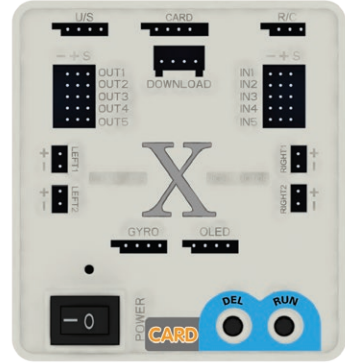
Motor 2 (2)



Senzor R/C (1)



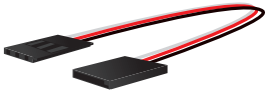
LED Y (1)



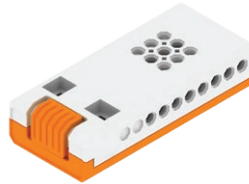
Placă de bază (1)



Cablu de conectare (3)



Prelungitor (2)

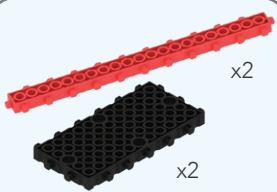
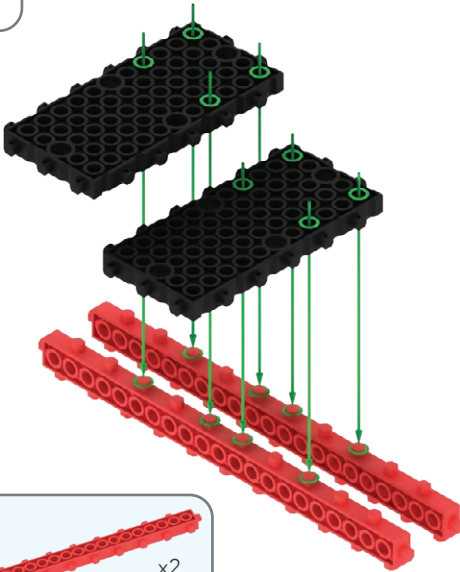


Acumulator 1 (1)

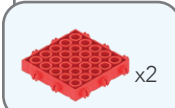
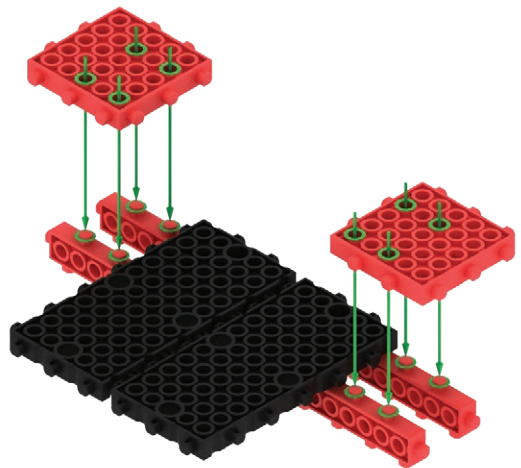


Acumulator 2 (2)

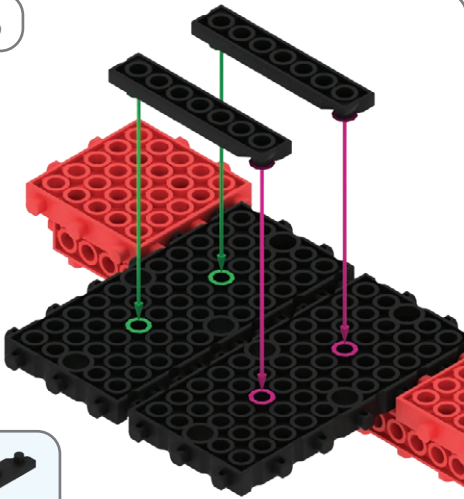
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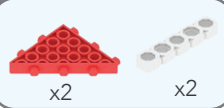
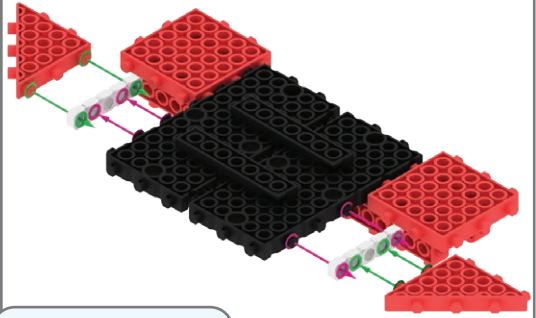
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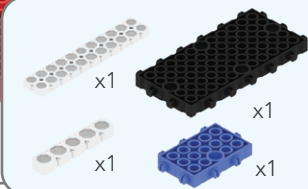
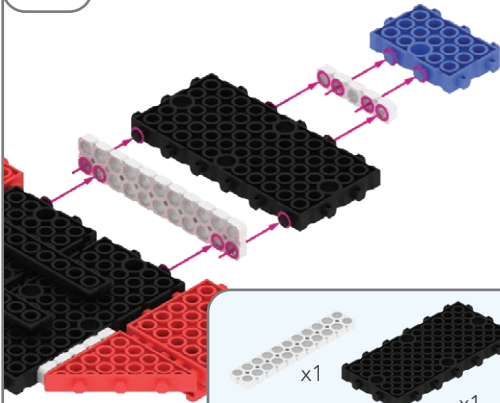
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04

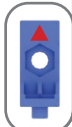
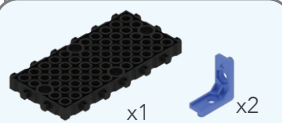
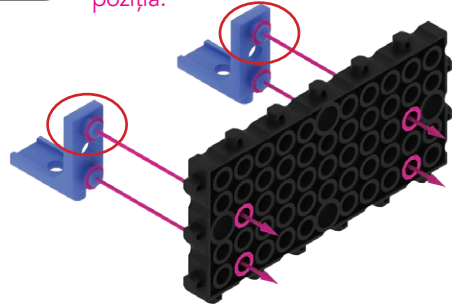


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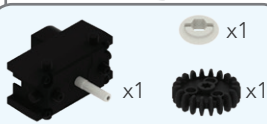
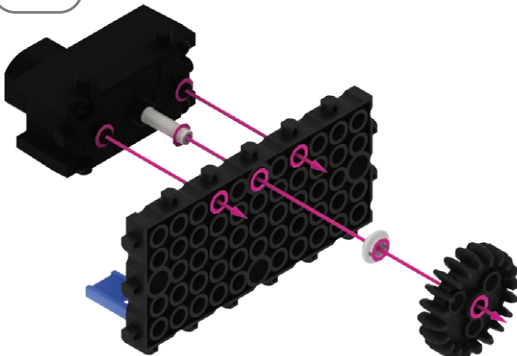


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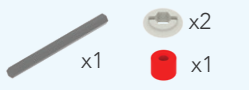
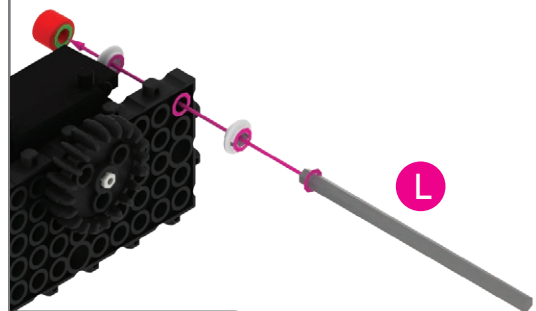
Notă: triunghiul roșu ▲ indică poziția.



07

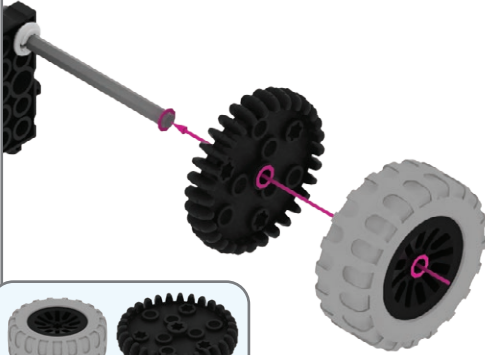


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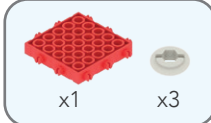
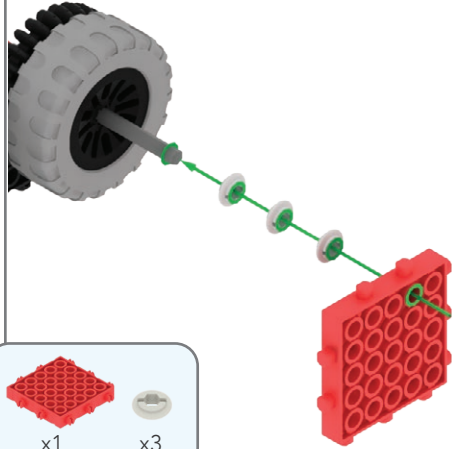


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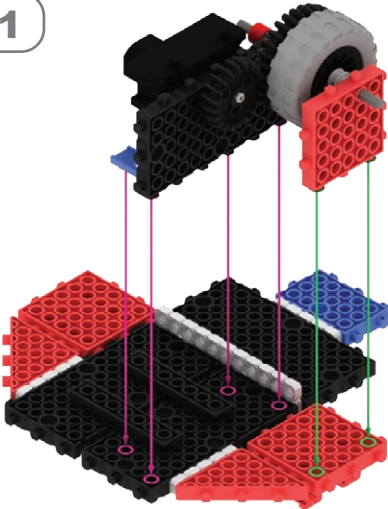
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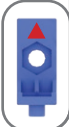
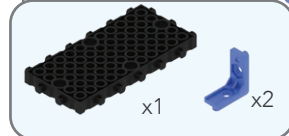
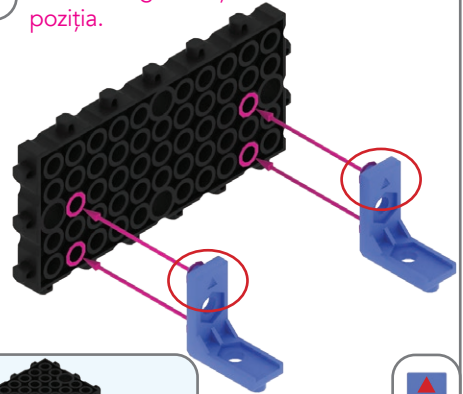


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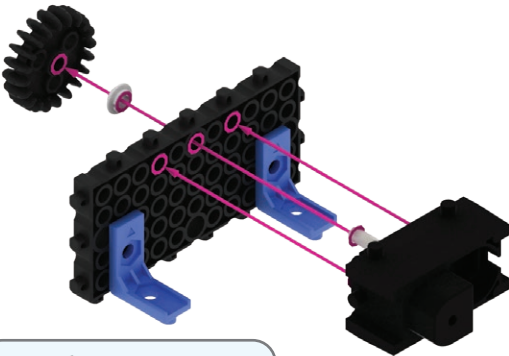


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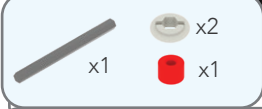
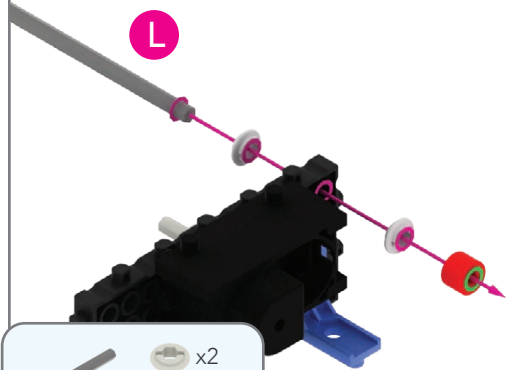
Notă: triunghiul roșu ▲ indică poziția.



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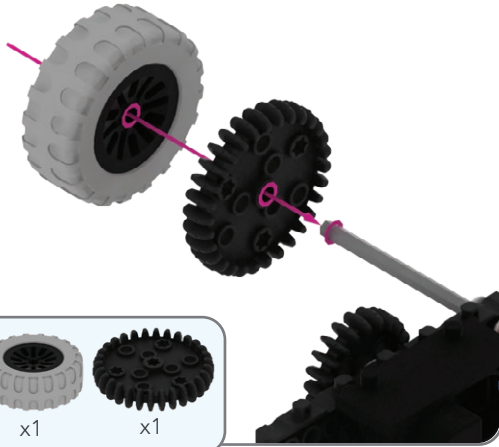


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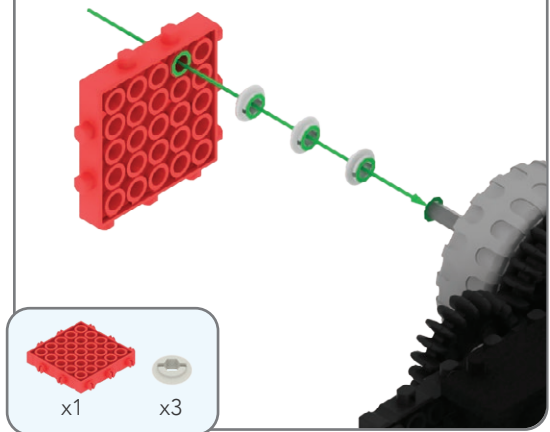


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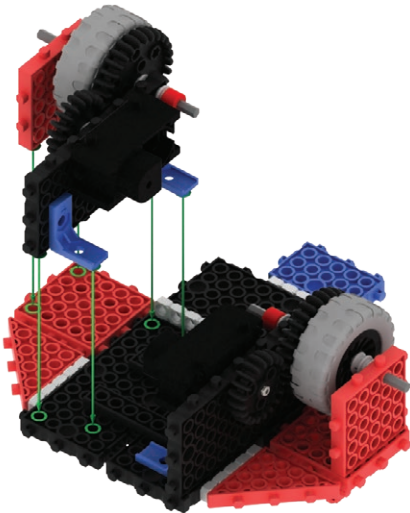
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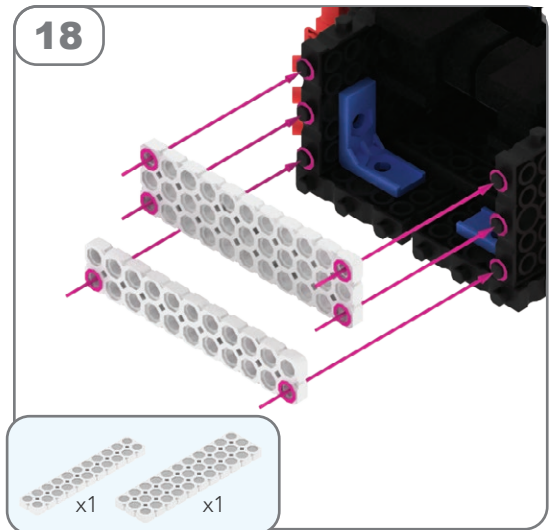
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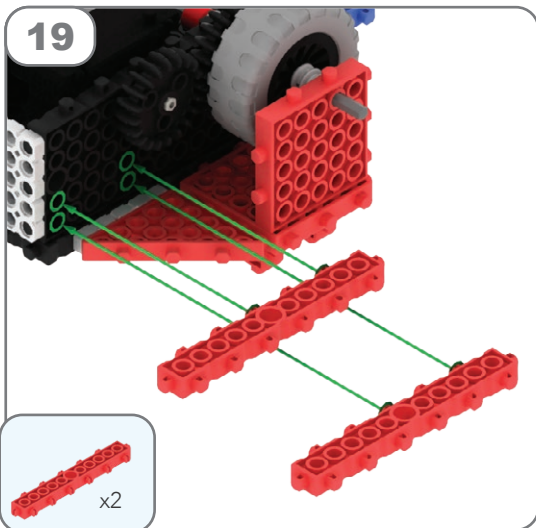
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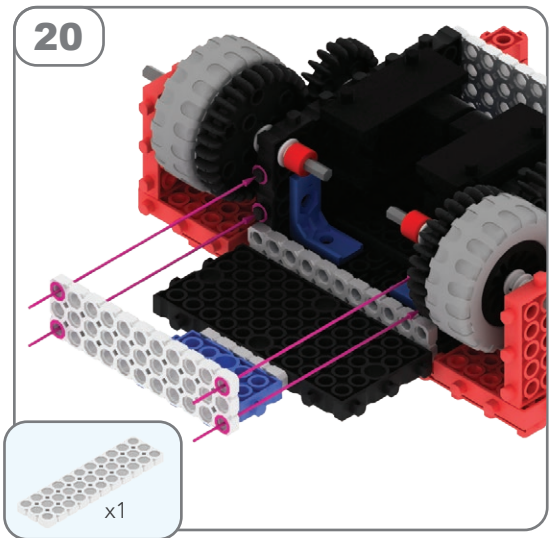
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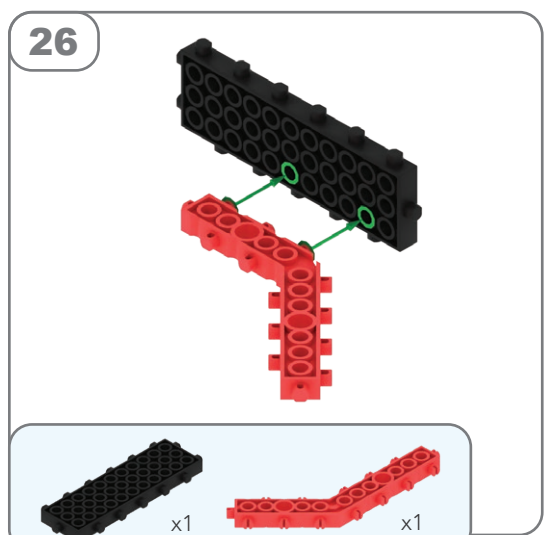
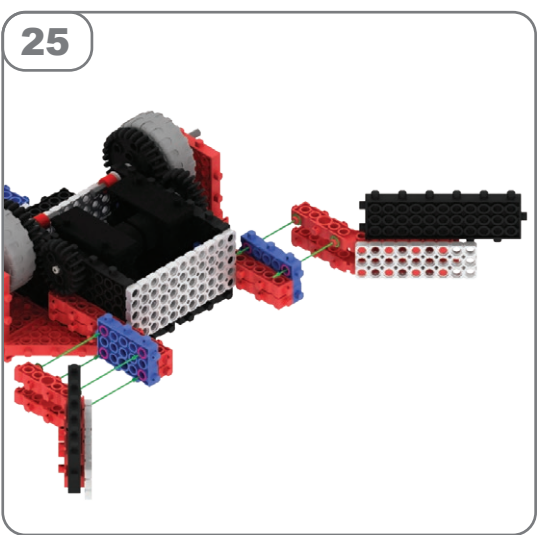
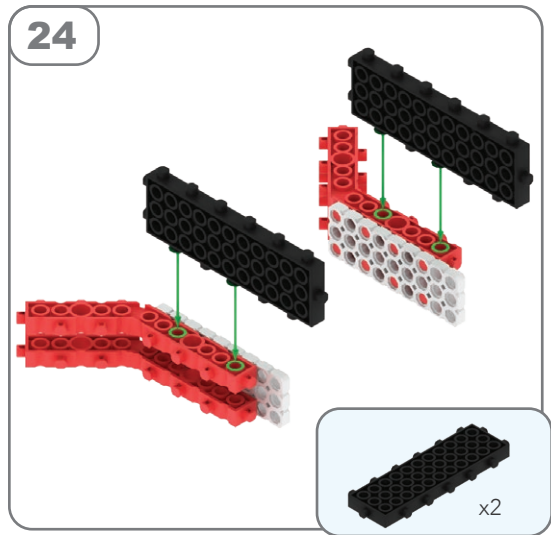
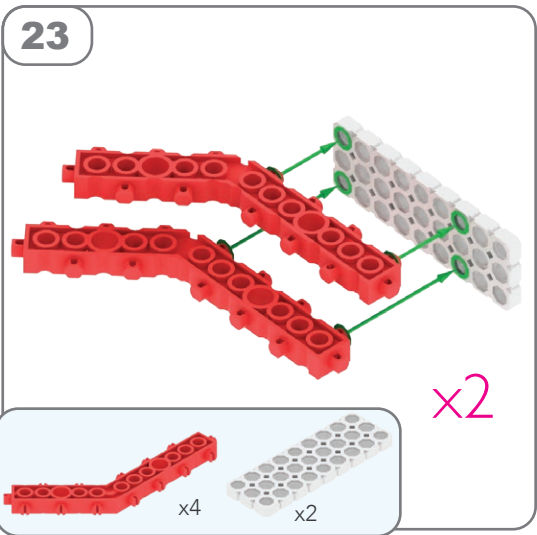
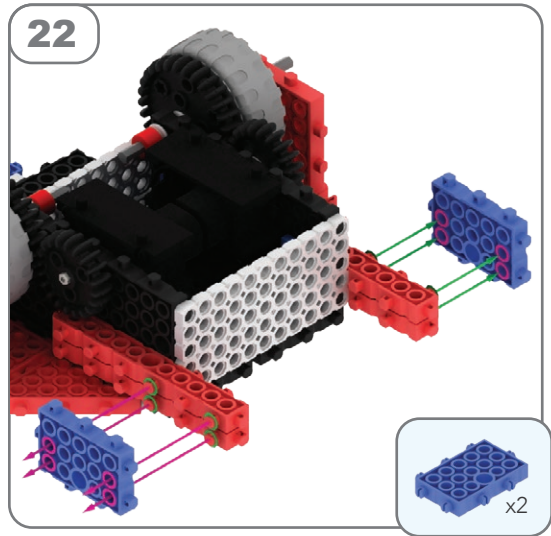
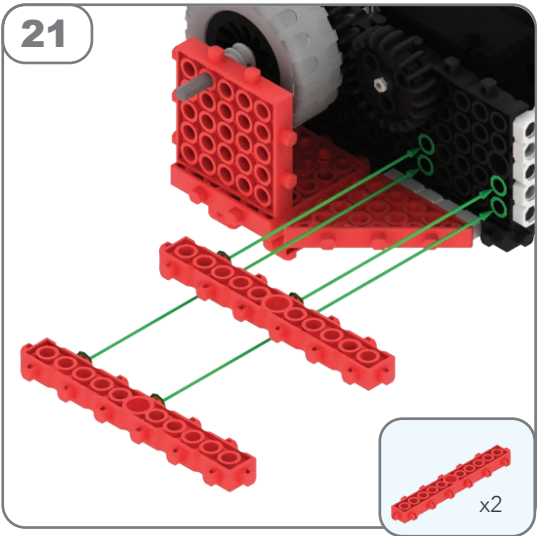


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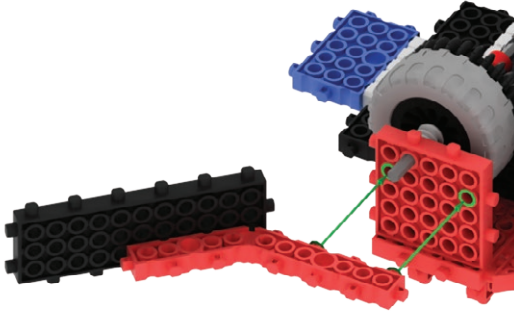


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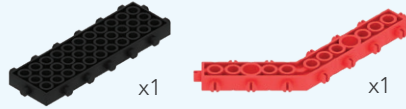
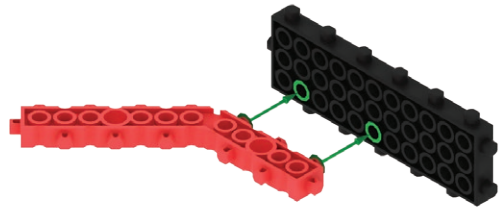




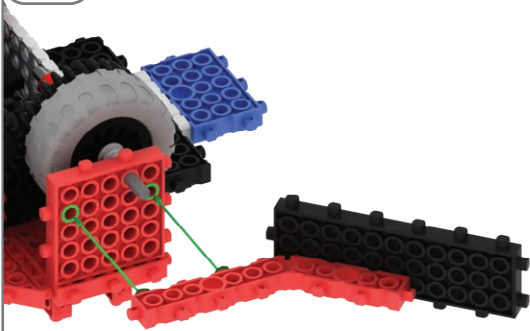
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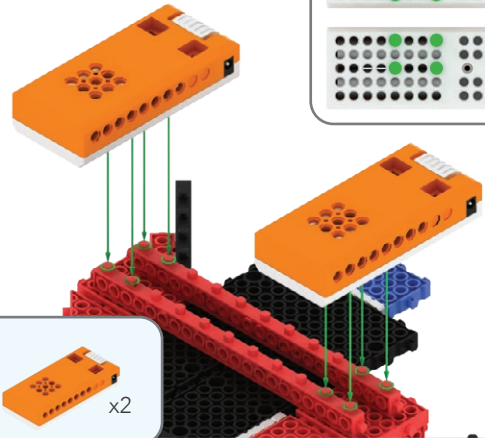
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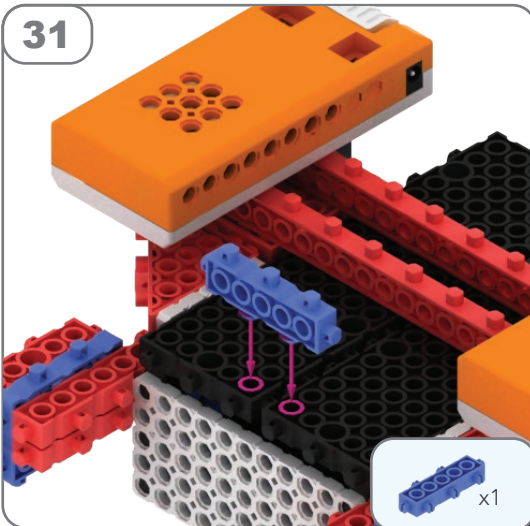
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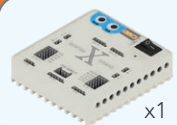
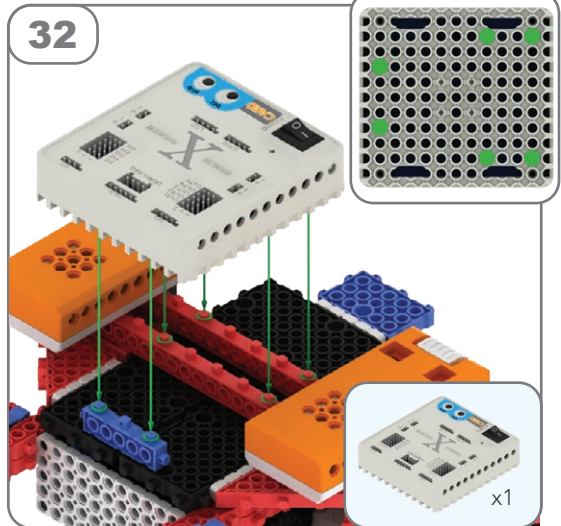
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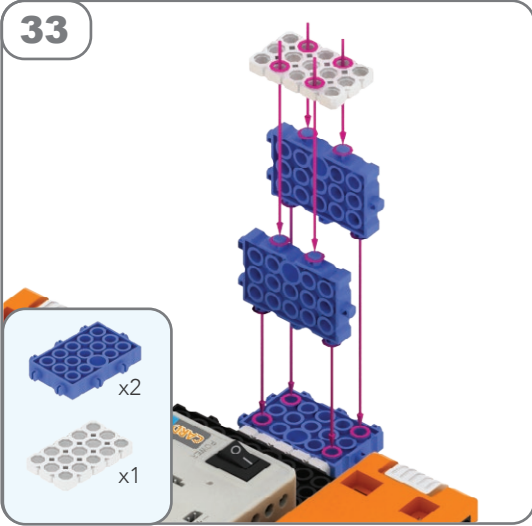
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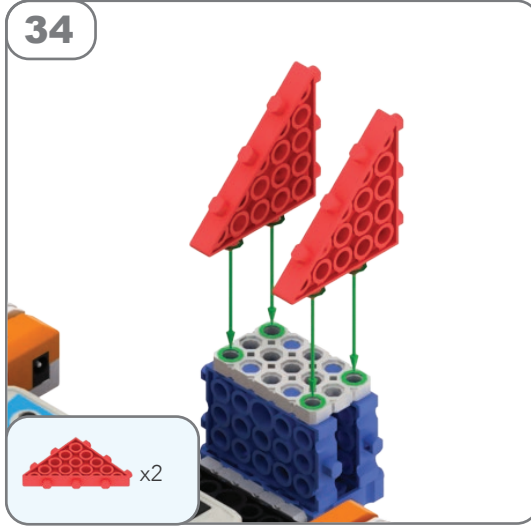
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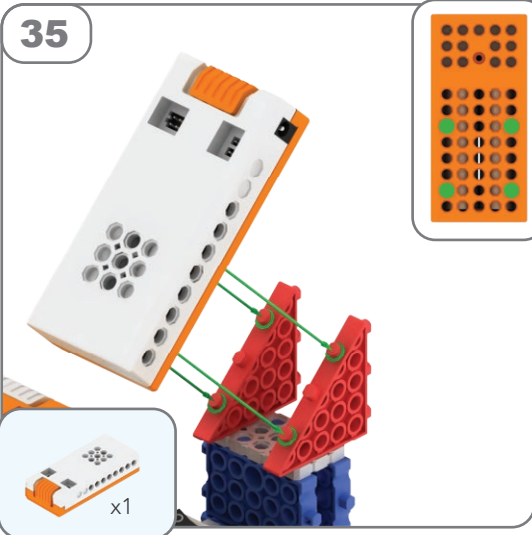
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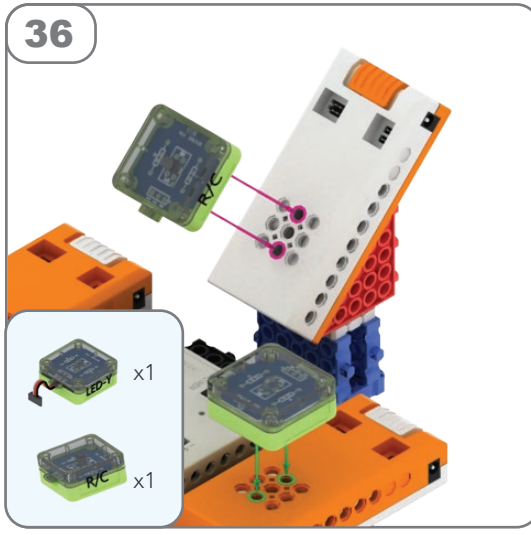
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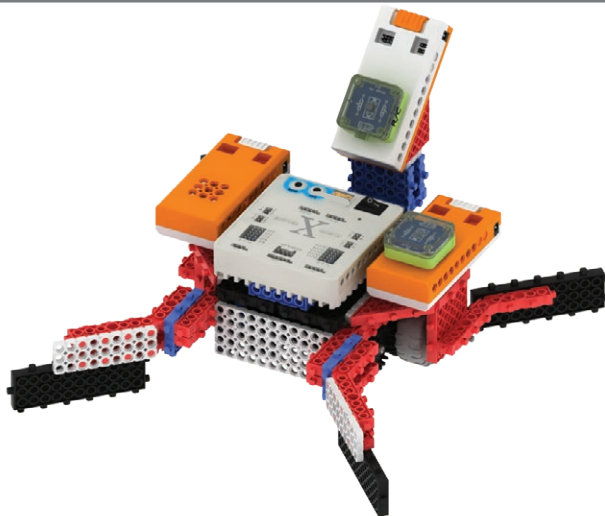
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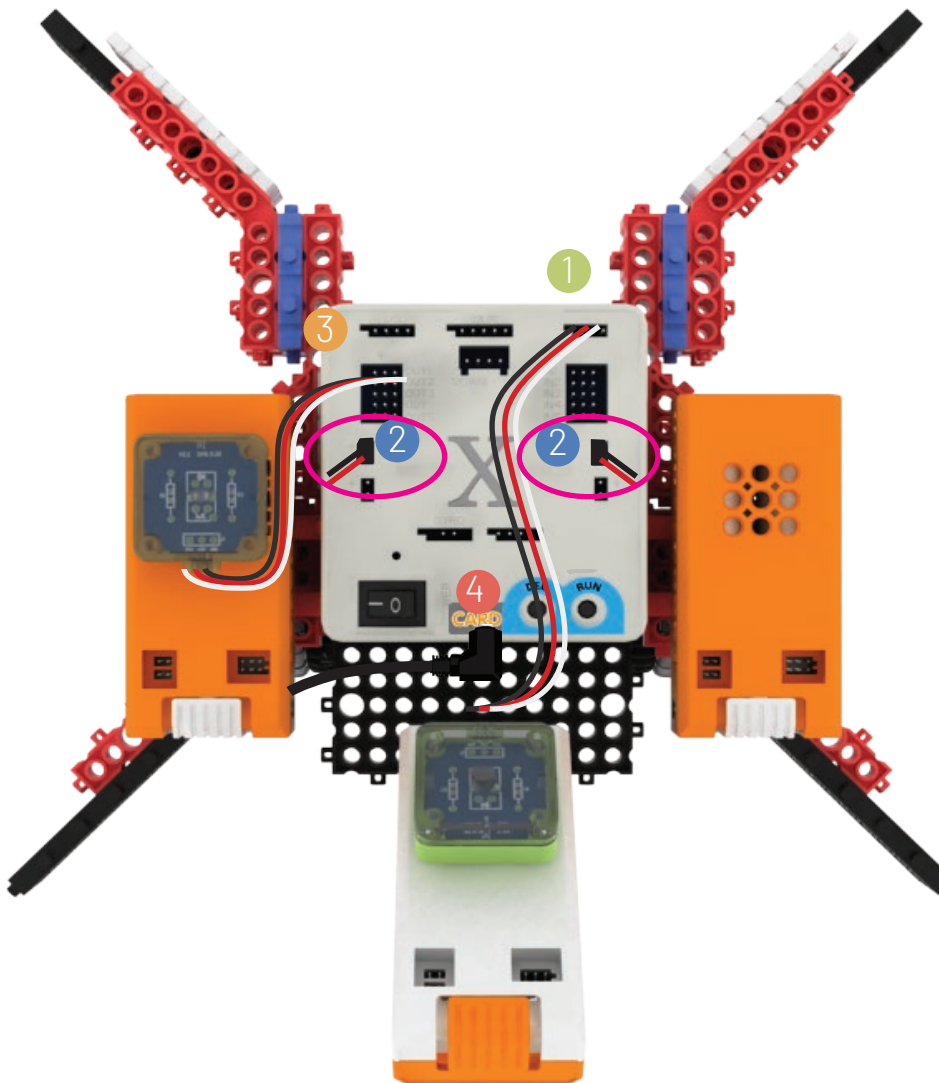


OK



Cum se conectează?

- 1 Conectează senzorul R/C la placa de bază, cum ți se arată în imagine.
- 2 Conectează cele două motoare la placa de bază. **Observă că firul negru se conectează la +.**
- 3 Conectează LED Y la portul OUT2.
- 4 Conectează acumulatorul la placa de bază.



Practica

Pornește placa de bază apăsând pe POWER, apoi pe RUN și apoi pe DEL de cinci ori. X va pălpâi în albastru, apoi apasă pe RUN pentru a activa modul 6.

Folosește telecomanda pentru a controla robotul fotbalist.

Construiește o poartă, joacă-te cu robotul tău și marchează un gol!

