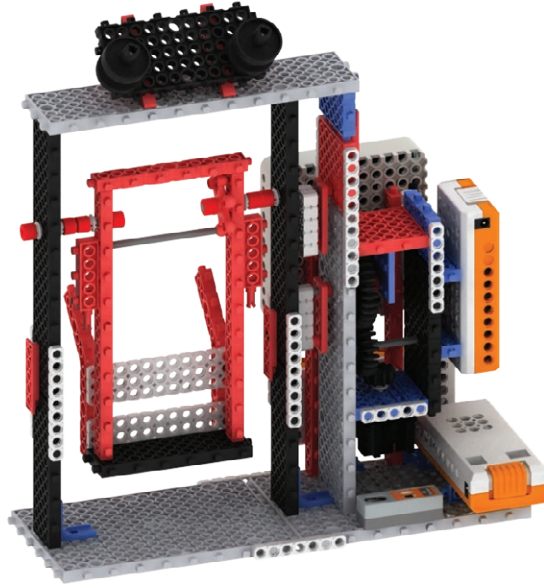
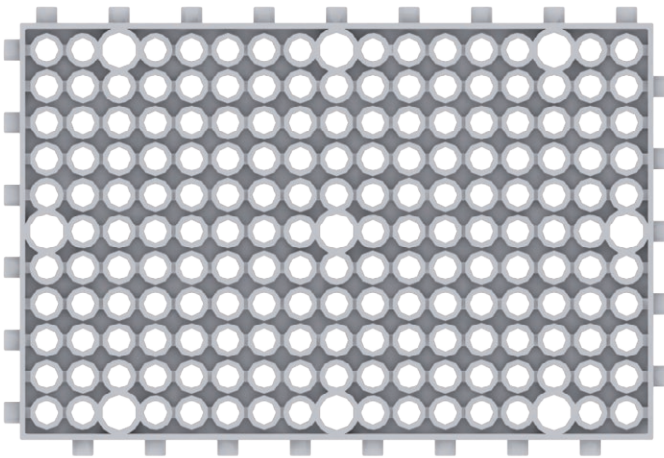




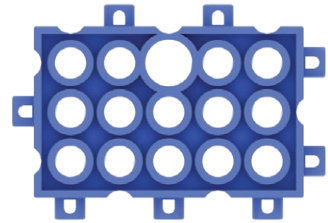
25 Leagăn



Piese



Bloc 11x17 (2)



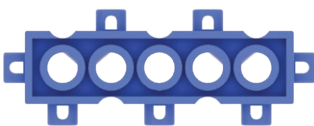
Bloc 3x5 (3)



Bloc N 1x5 (4)



Bloc N 1x7 (4)



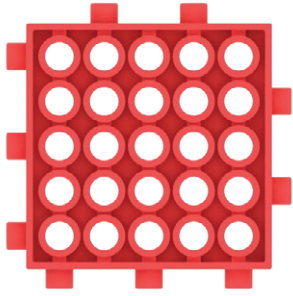
Bloc 1x5 (5)



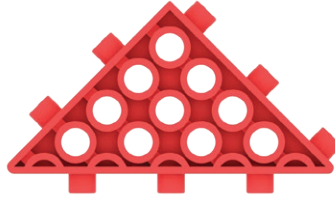
Bloc N 1x9 (4)



Bloc N 1x11 (2)



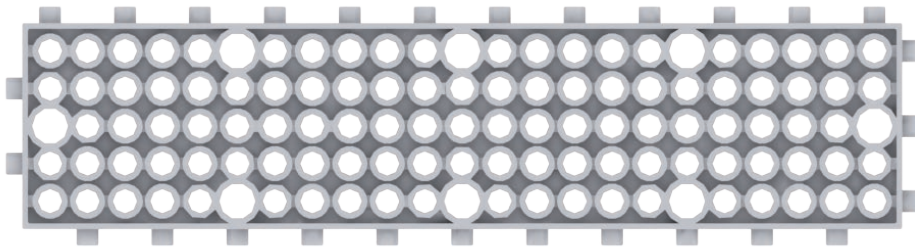
Bloc 5x5 (2)



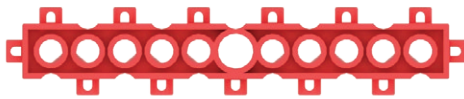
Bloc triunghiular (2)



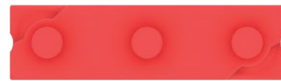
Angrenaj clasic (1)



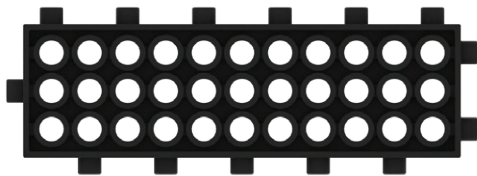
Bloc 5x23 (2)



Bloc 1x11 (1)



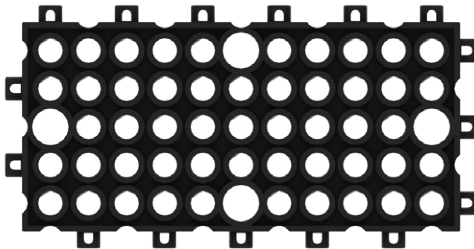
Bloc de îmbinare I (4)



Bloc 3x11 (3)



Bloc N 3x11 (2)



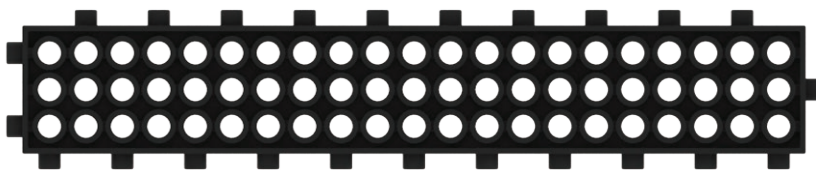
Bloc 5x11 (2)



Roată de direcție (2)




Manivelă (2)




Bloc 3x21 (2)

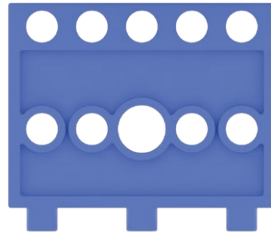


Adaptor L (4)

 Cauciuc roșu de ax (10)

 Piuliță (11)

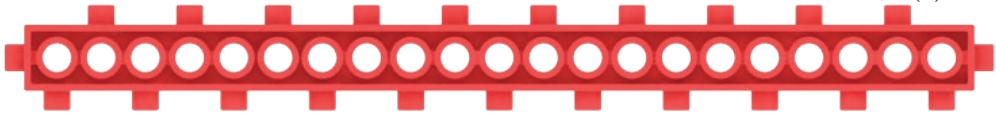
 Îmbinare de axuri (2)



Acumulator (1)



Senzor cu infraroșu (1)



Bloc 1x21 (4)



Angrenaj L (1)



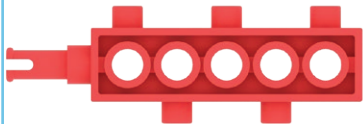
Angrenaj M (1)



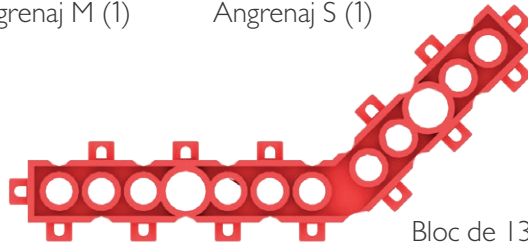
Angrenaj S (1)



Bloc N 2x5 (2)



Bloque con eje (2)



Bloc de 135° (2)

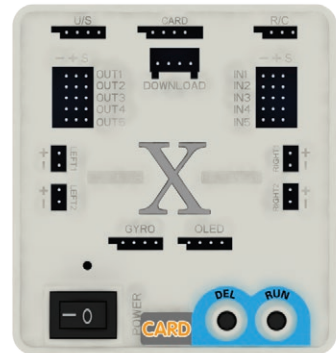
 S-shaft Ax S (2)

 M-shaft Ax M (3)

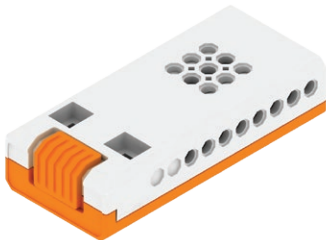
 L-shaft Ax L (2)



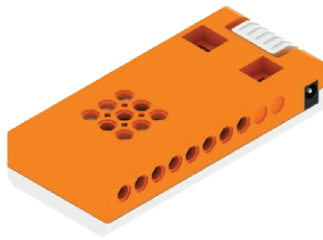
Cablu de conectare (3)



Placă de bază (1)



Acumulator 1 (1)

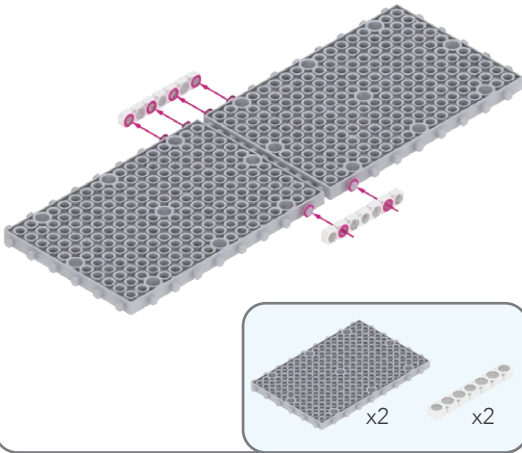


Acumulator 2 (2)

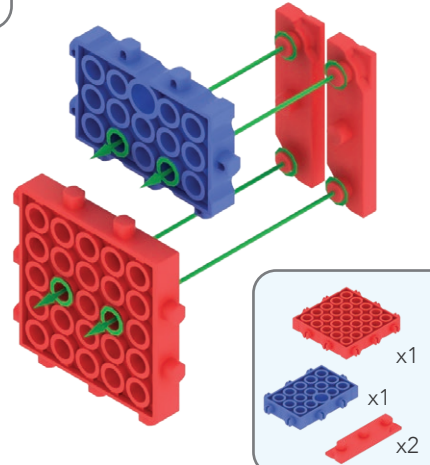


Motor 2(1)

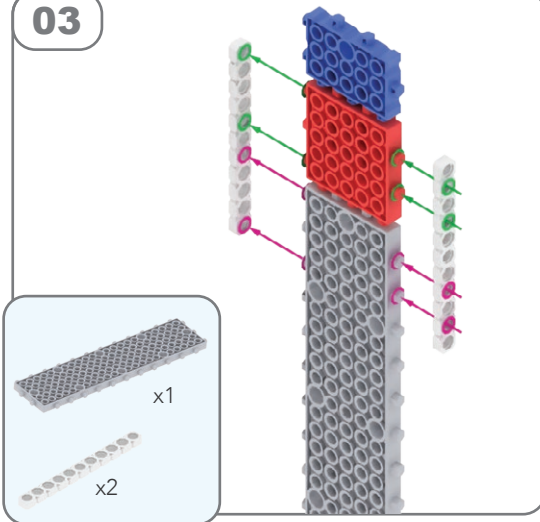
01



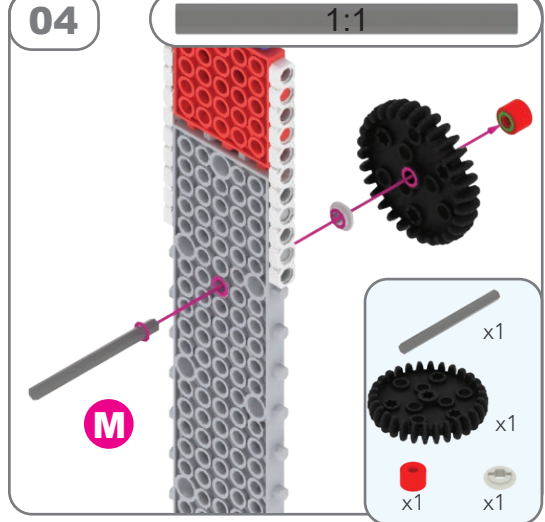
02



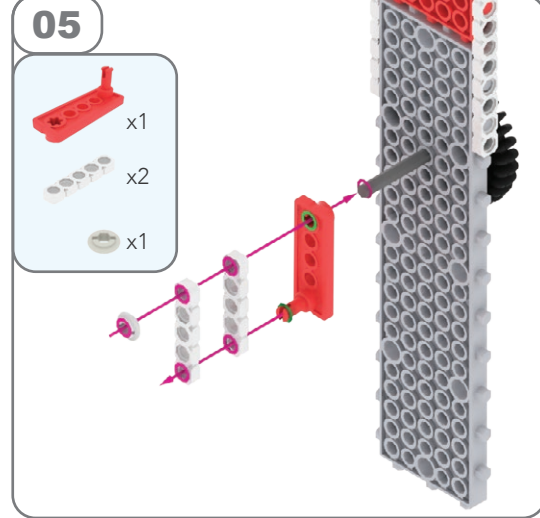
03



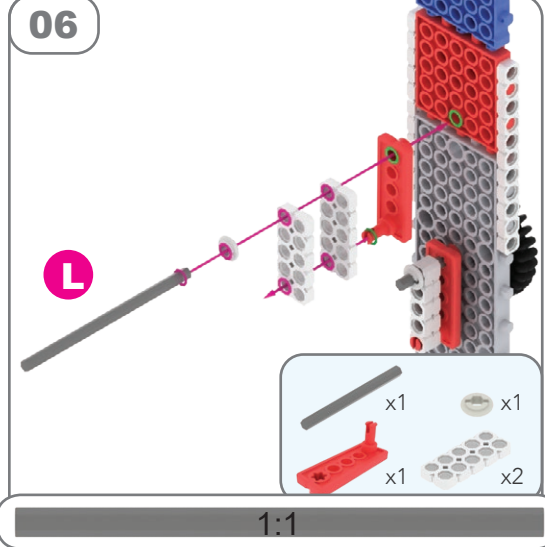
04



05



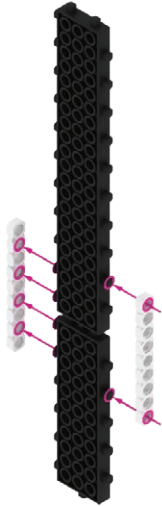
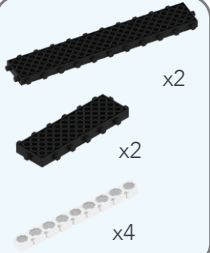
06



1:1

07

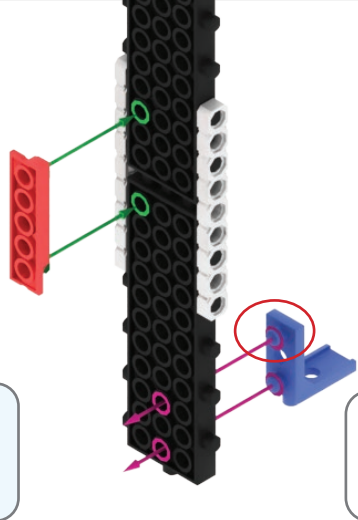
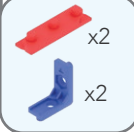
X2



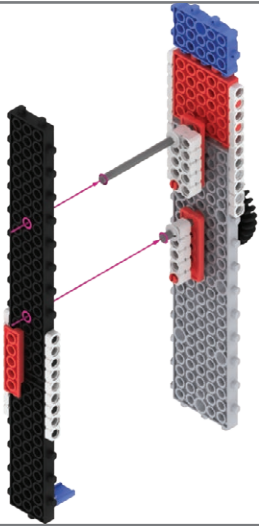
Notă: Triunghiul roșu ▲ indică poziția

08

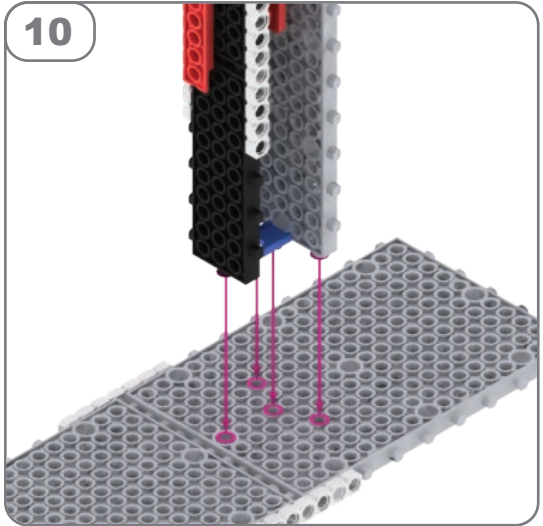
X2



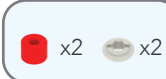
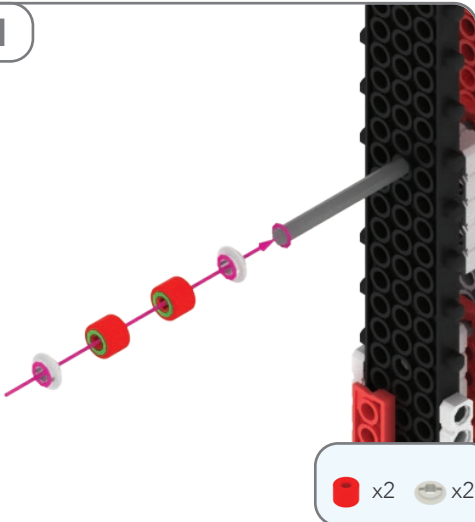
09



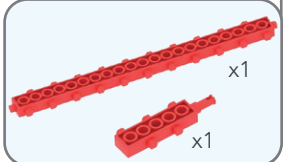
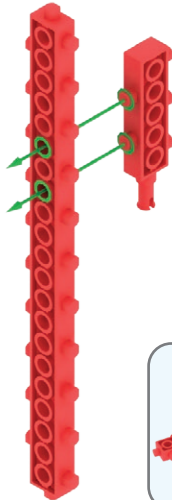
10

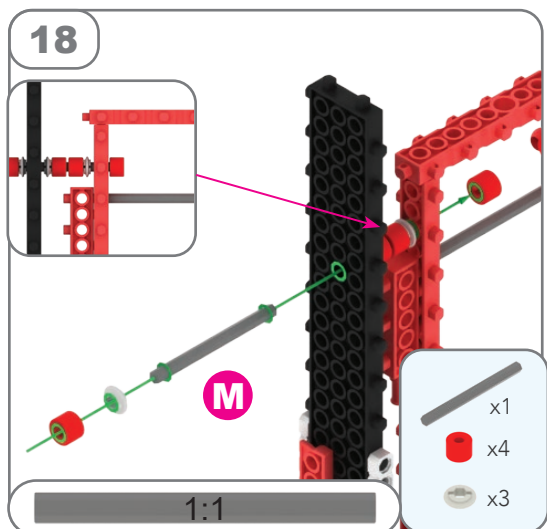
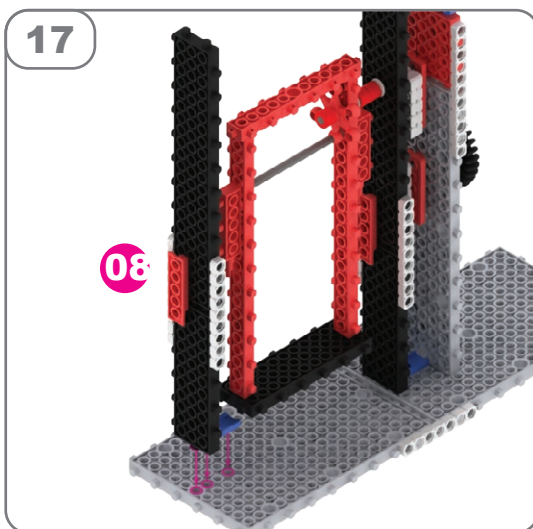
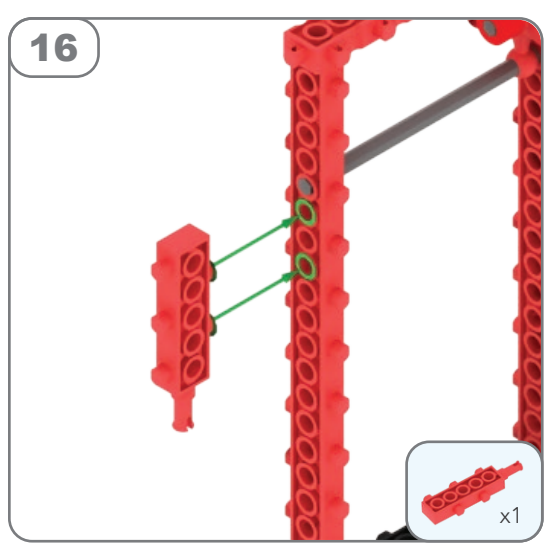
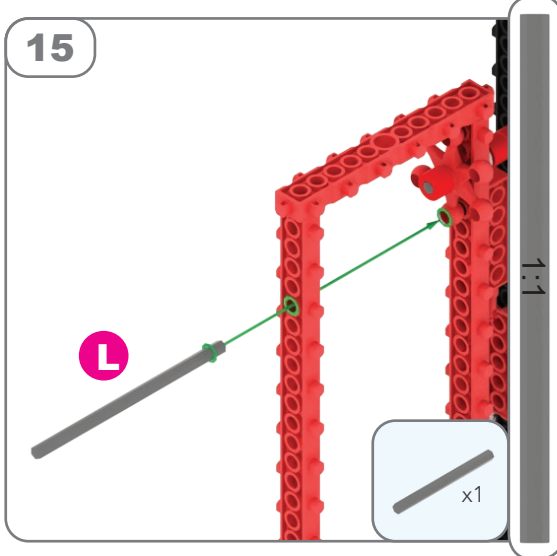
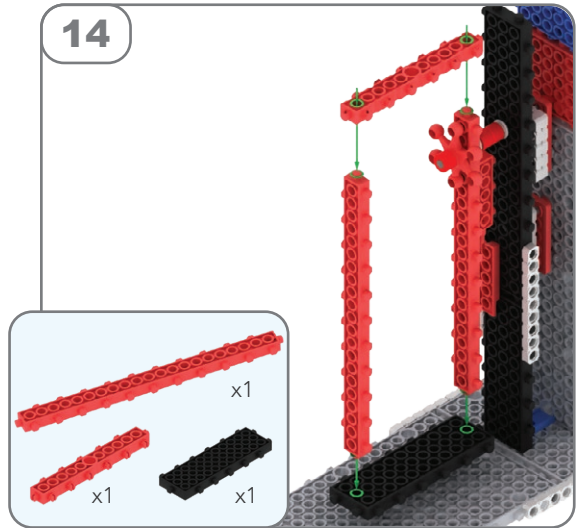
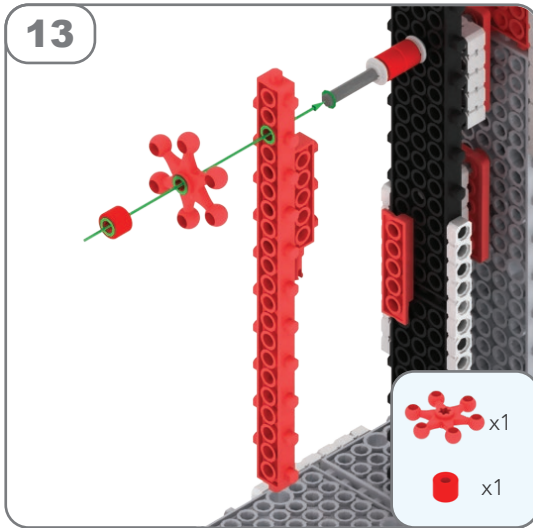


11

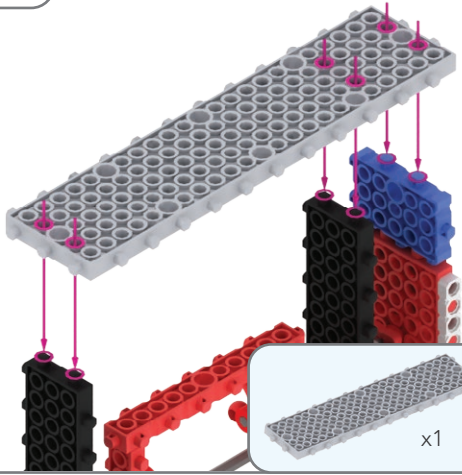


12

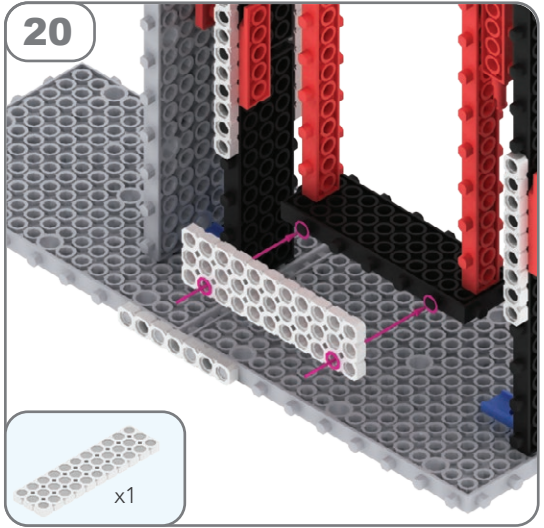




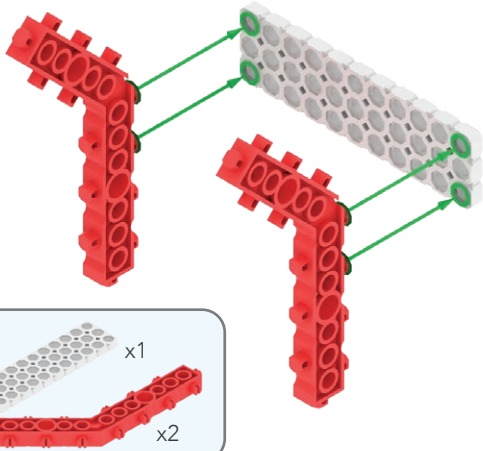
19



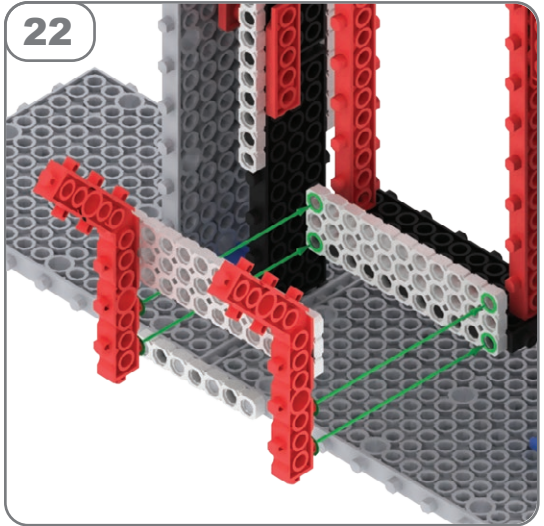
20



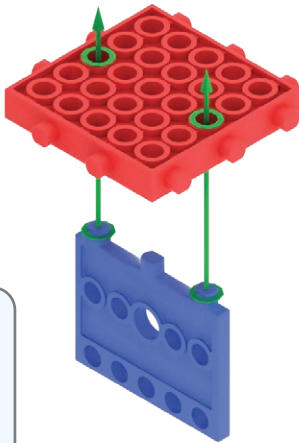
21



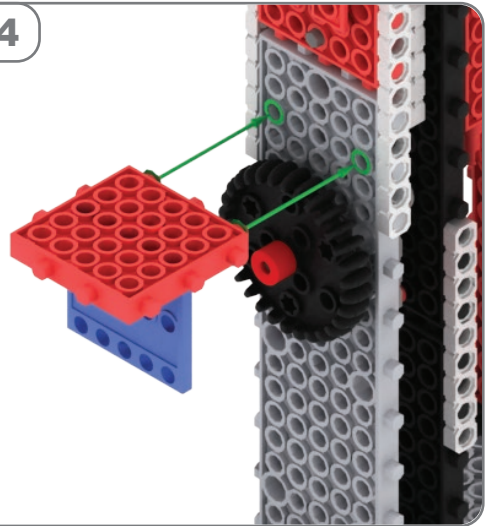
22



23



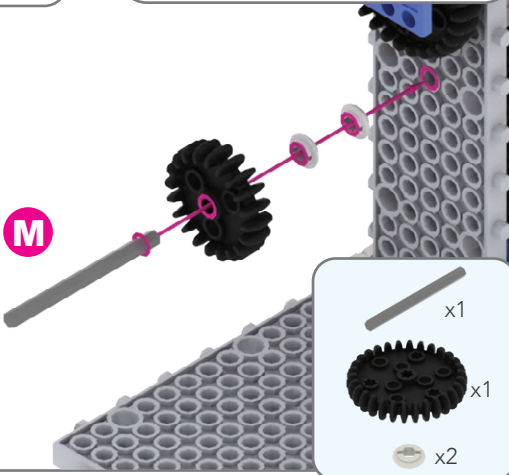
24



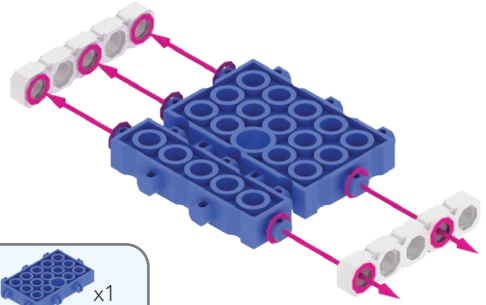
25

1:1

M



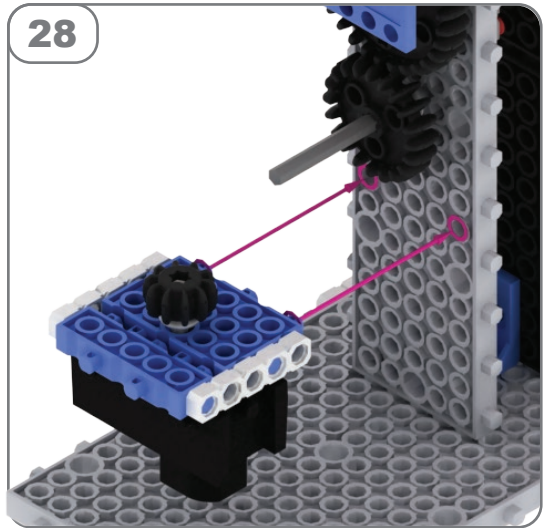
26



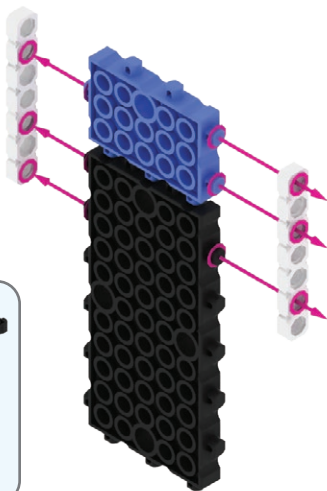
27



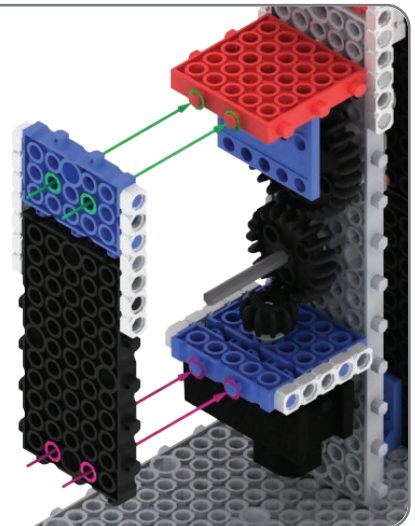
28

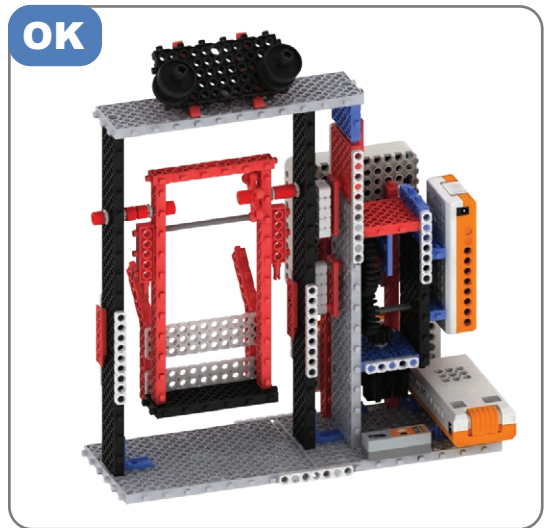
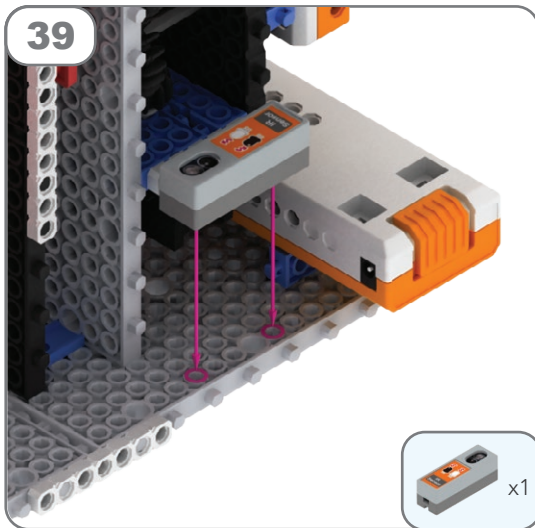
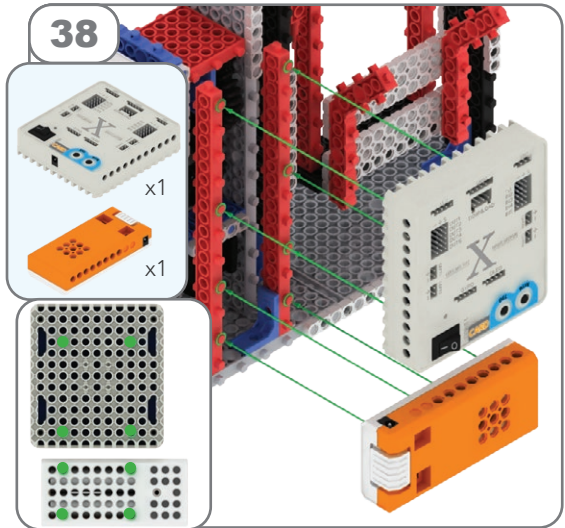
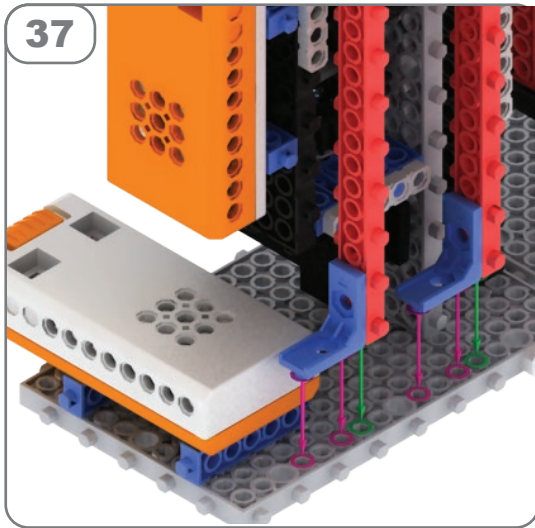


29



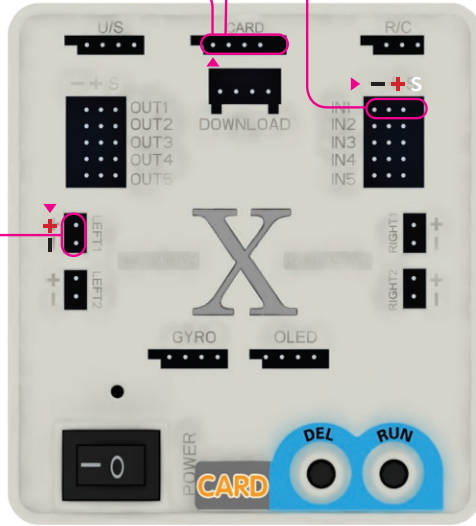
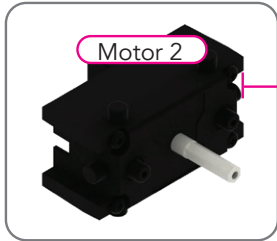
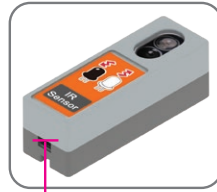
30





Cum se conectează?

Triunghiul ▲ trebuie să corespundă cu ▲ de pe cititorul de carduri



Pentru o descriere mai în detaliu, consultă secțiunea „Sfaturi pentru o bună asamblare” din revistă.



IF-IN1



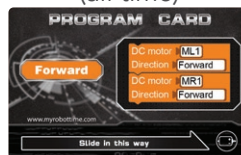
IF-NOT



Cycle start (all time)



Cycle end



Forward



Stop

Programare:

1. Cycle start (all time)
2. IF IN1
3. Forward
4. IF NOT
5. Stop
6. Cycle end

Consultă secțiunea „Învață să programezi” din revistă: acolo vei găsi o explicație mai detaliată și mai multe exemple de programare.