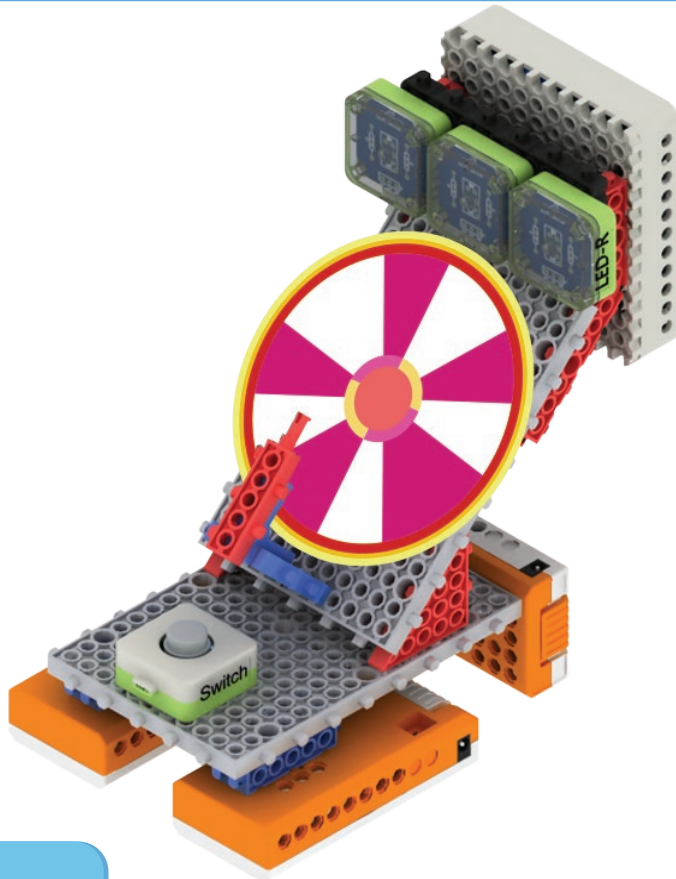
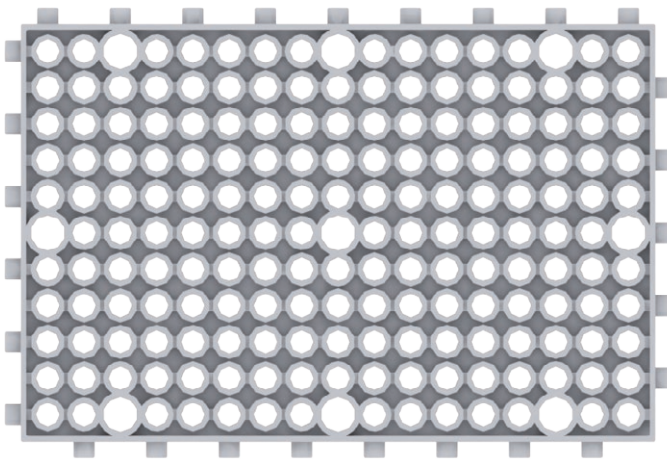




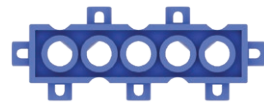
40 Roata norocului



Piese



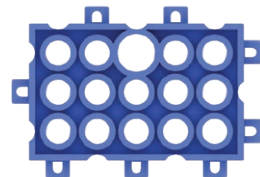
Bloc 11x17 (2)



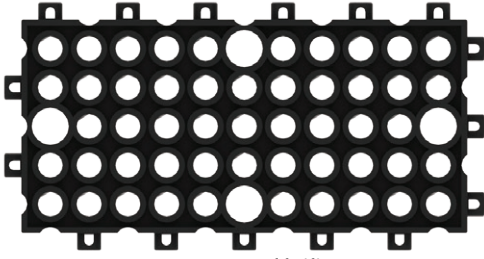
Bloc 1x5 (4)



Bloc de îmbinare1 (4)



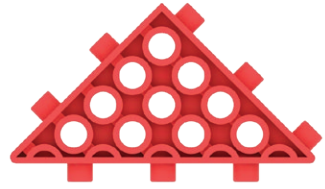
Bloc 3x5 (1)



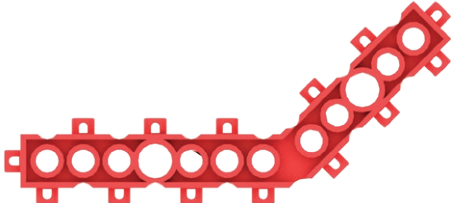
Bloc 5x11 (1)



Adaptor L (1)



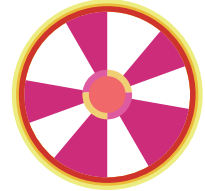
Bloc triunghiular (2)



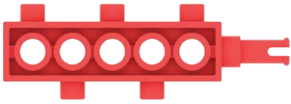
Bloc de 45° (2)



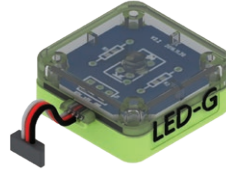
Roată subțire (2)



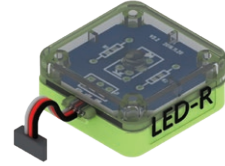
Autocolant (2)



Bloc cu ax (1)



LED verde (1)



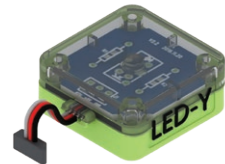
LED roșu (1)



Motor 2 (1)



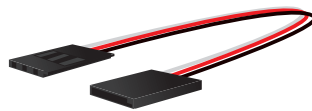
Buton (1)



LED galben (1)



Cablu de conexiune (3)



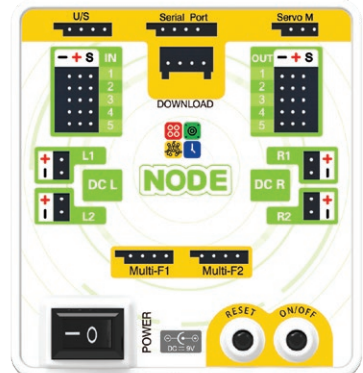
Prelungitor (4)



Acumulator 1 (1)

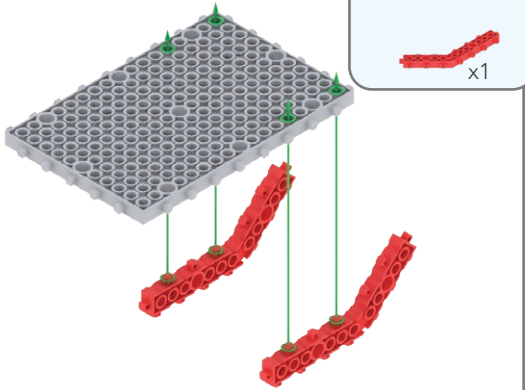


Acumulator 2 (2)

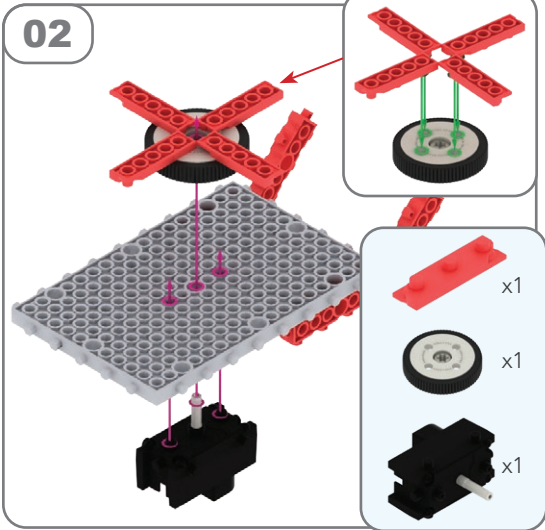


Placă de bază MRT Node (1)

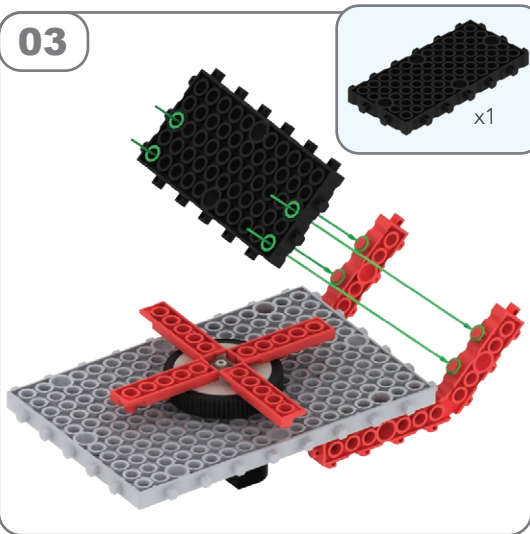
01



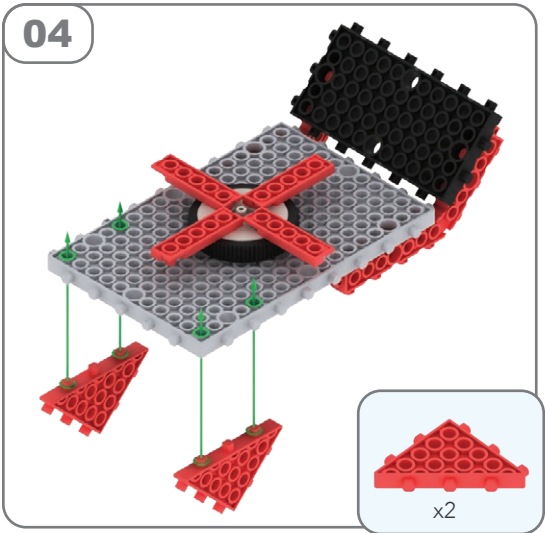
02



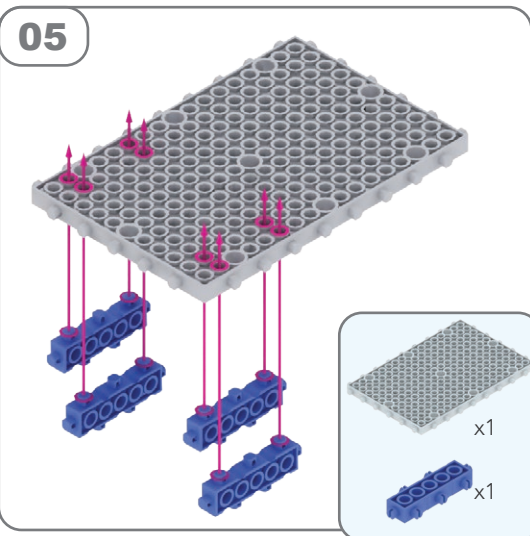
03



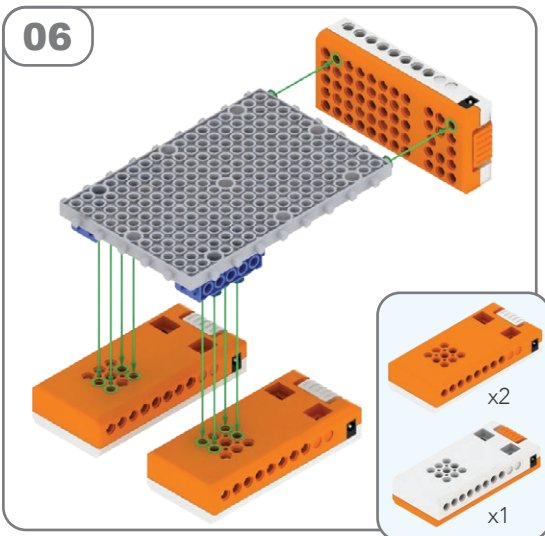
04



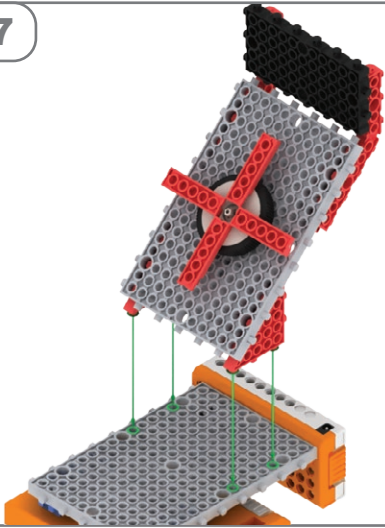
05



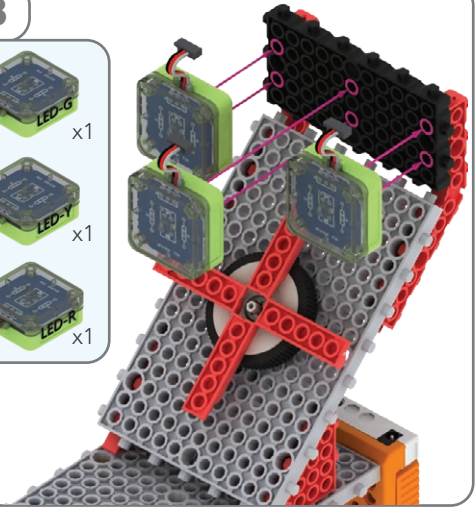
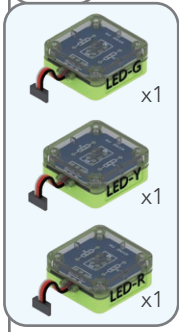
06



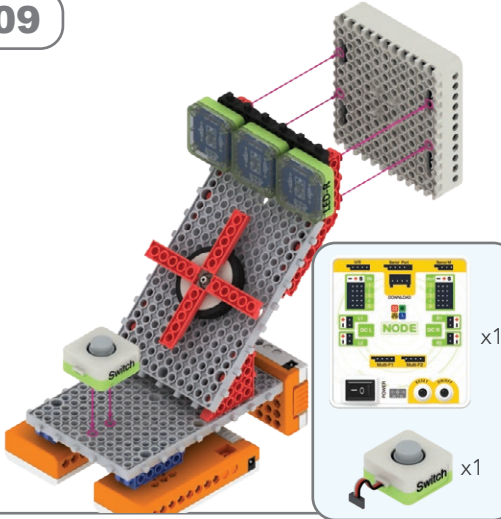
07



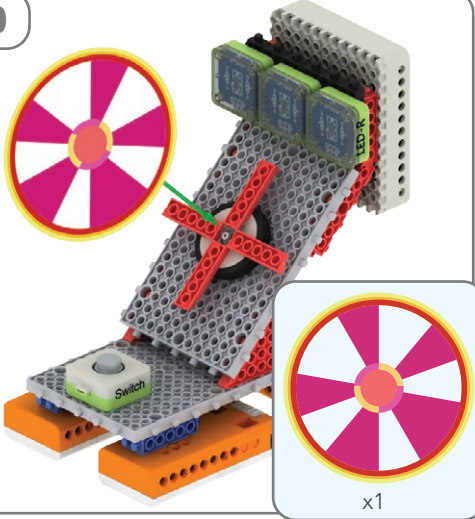
08



09

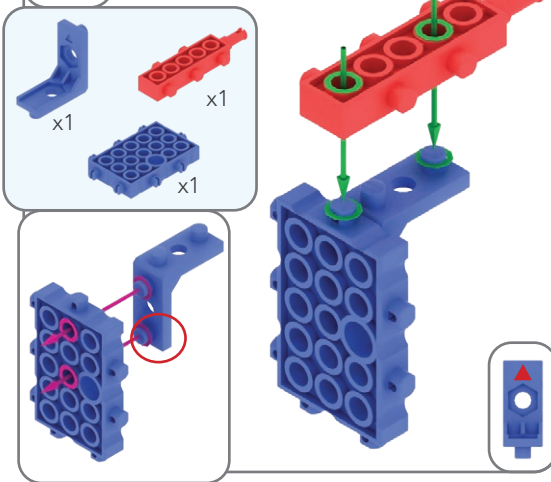


10

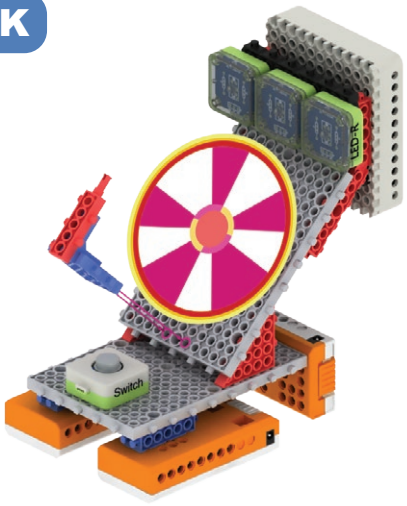


Notă: triunghiul roșu ▲ indică poziția.

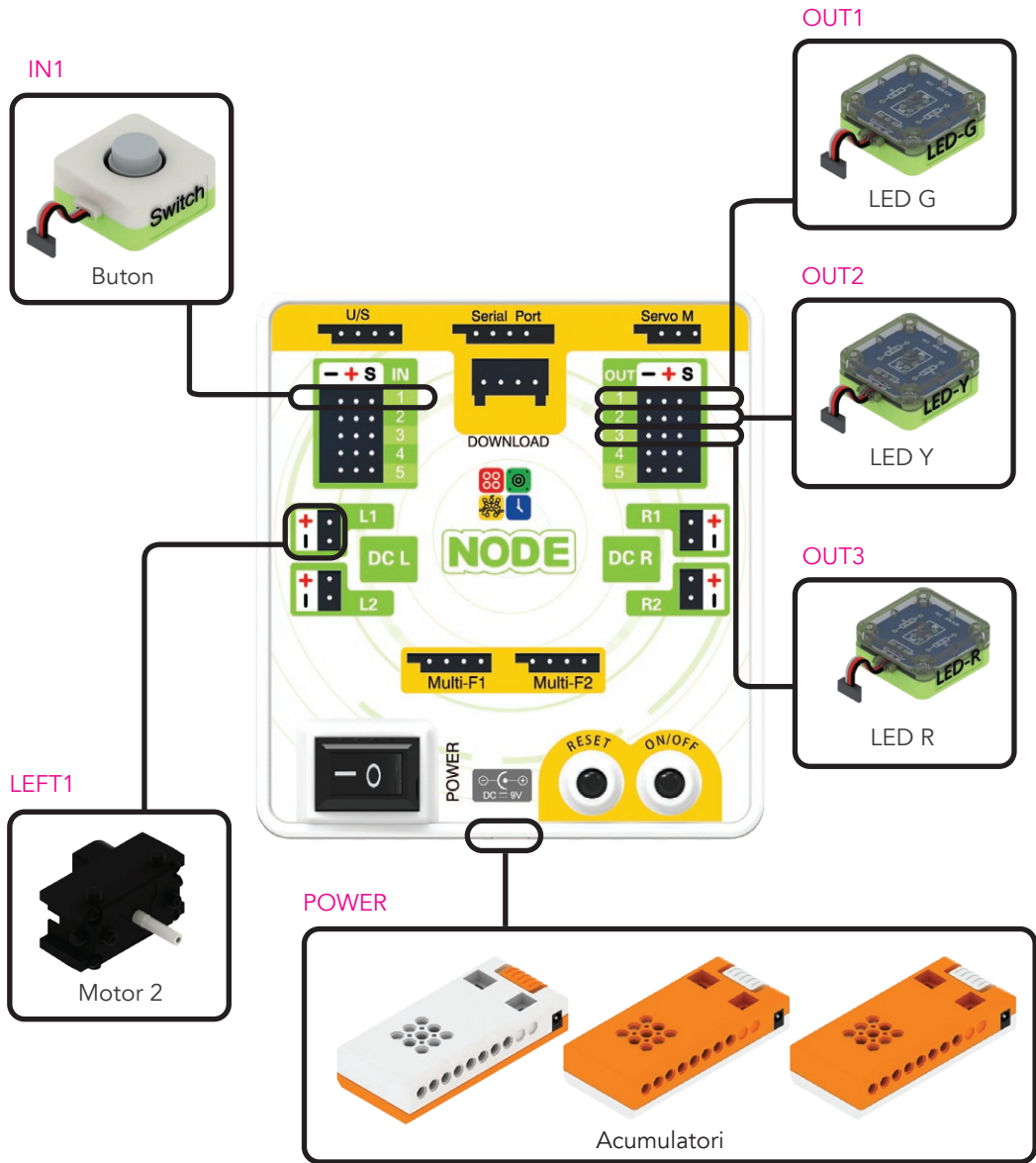
11



OK



Cum se conectează?



În practică

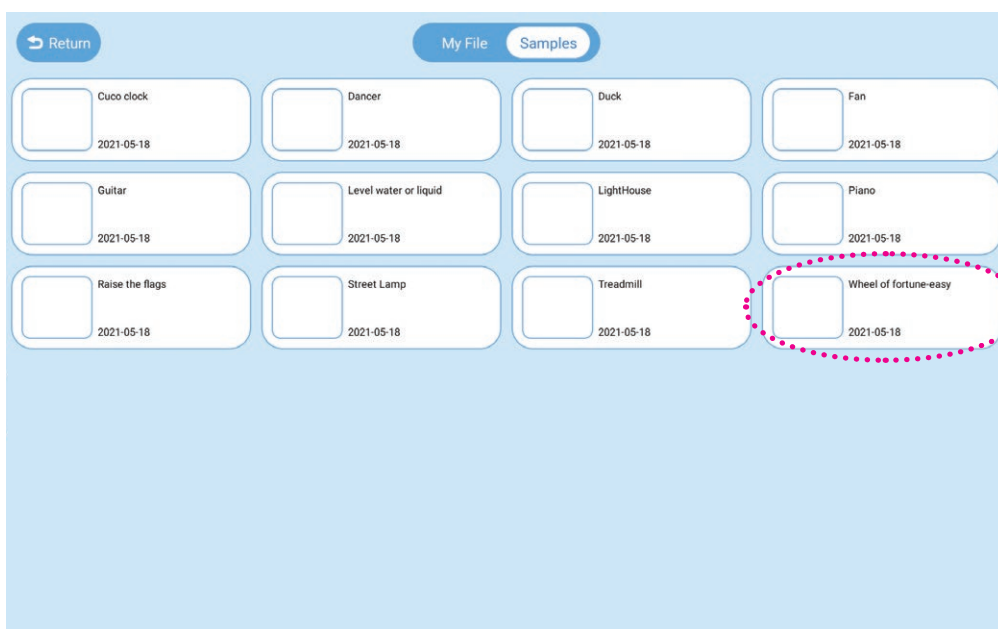
1. Fă clic pe iconița „Coding”, situat în stânga, pentru a intra în interfața de programare.



2. Fă clic pe butonul „samples” pentru a selecta unul dintre exemplele înregistrate.



3. Fă clic pe „Wheel of fortune”.



Pentru mai multe detalii, consultă secțiunea de programare din revistă.